

(FOR THE CANDIDATES ADMITTED
DURING THE ACADEMIC YEAR 2022-23 ONLY)

SUBJECT CODE **22 UEC 308**

REG.NO.

N.G.M.COLLEGE (AUTONOMOUS) : POLLACHI

END-OF-SEMESTER EXAMINATIONS : NOVEMBER – 2023

B.Com. – E.COMMERCE

MAXIMUM MARKS: 50

III SEMESTER

TIME : 3 HOURS

PART – III

OBJECT ORIENTED PROGRAMMING WITH C++

SECTION – A

(10 X 1 = 10 MARKS)

ANSWER THE FOLLOWING QUESTIONS.

(K1)

(MULTIPLE CHOICE QUESTIONS)

1. What is the primary purpose of encapsulation and data abstraction in object-oriented programming (OOP)?
 - (a) To hide the implementation details of a class
 - (b) To create multiple instances of a class
 - (c) To enable dynamic binding
 - (d) To perform arithmetic operations
2. Which keyword is used to specify that a function argument cannot be modified within the function?
 - (a) mutable
 - (b) const
 - (c) static
 - (d) volatile
3. Which of the following statements is true about operator overloading in C++?
 - (a) Operators cannot be overloaded in C++.
 - (b) Operator overloading allows you to change the number of arguments a function takes.
 - (c) Operator overloading allows you to redefine the behavior of operators for user-defined types.
 - (d) Operator overloading is limited to arithmetic operators only.
4. What is a "Pure Virtual Function" in C++?
 - (a) A function that has a pure numeric value as its return type
 - (b) A function that cannot be overridden in derived classes
 - (c) A function that is not defined in the base class
 - (d) A function that must be overridden by any derived class
5. Which stream class in C++ is associated with file input operations?
 - (a) ifstream
 - (b) ofstream
 - (c) fstream
 - (d) ostrstream

(CONTD 2)

ANSWER THE FOLLOWING IN ONE (OR) TWO SENTENCES. (K2)

6. Write any two applications of OOPs
7. What is use of default arguments in C++?
8. Where can single inheritance be used?
9. List two uses of arrays in C++
10. How can a file be opened in protected mode or read only mode in C++?

SECTION – B**(5 X 3 = 15 MARKS)****ANSWER EITHER (a) OR (b) IN EACH OF THE FOLLOWING QUESTIONS.****(K3)**

11. a) Show how message communication is performed in C++
(OR)
b) Demonstrate on classes and objects.
12. a) Illustrate operators in C++ .
(OR)
b) Interpret declaring datatypes in C++ .
13. a) Write a short note on function overloading .
(OR)
b) Demonstrate how friend function can be used in C++
14. a) Elucidate virtual functions in C++
(OR)
b) Show how hybrid inheritance can be performed in C++
15. a) Illustrate input stream in C++.
(OR)
b) Demonstrate how opening and closing a file can be done in C++

SECTION – C**(5 X 5 = 25 MARKS)****ANSWER EITHER (a) OR (b) IN EACH OF THE FOLLOWING QUESTIONS.****(K4 (Or) K5)**

16. a) Compare and contrast various popular OOPs languages.
(OR)
b) Examine how encapsulation and data abstraction can be performed in C++ .
17. a) Outline the control structures used in C++ .
(OR)
b) Dramatize inline function in C++.
18. a) Demonstrate constructors with Default Arguments.
(OR)
b) Explain operator overloading in C++.
19. a) Examine multiple inheritance and multilevel inheritance in C++.
(OR)
b) Compare and contrast on public, private and protected keywords used in C++.
20. a) Dramatize classes of file stream operations.
(OR)
b) Explain managing console operations in C++.
